

MMR - Matchmaking Rating

Hidden skill rating (~1200 start) used for matchmaking and LP swings. Updates every match with an Elo-style formula. You never see it on screen, but it decides opponents and how harsh LP changes feel.

Revision #1

Created 2026-08-22 11:51:23 UTC by Gnomey

Updated 2026-08-22 11:51:34 UTC by Gnomey