

Legendary Legs

List of Legendary Legs and their effect

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Combustion - Flamestride Pants



Flamestride Pants

Type: Legs

“

+#

[Health](#)

+#

[Spell Power](#)

+#

[Fire Mastery](#)

+#

Critical rating ([Crit Chance](#))

+#

[Armor](#)

+ # [Defense](#)

“ [Combustion](#)

Burn damage increases after every burn tick.

Combustion - [Fire mastery](#), [Silet proc](#)

Triggers: 35% chance per attack

Applies Burn.

Burn ramp increases after every Burn tick (stacking ramp % on the burn).

Changelog:

v1.0.8.4 - Item added to Wiki

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Necrotic - Gravewalker Leggings



Gavewalker Leggings

Type: Legs

- “ +# [Health](#)
- + # [Spell Power](#)
- + # [Poison Mastery](#)
- + # Critical rating ([Crit Chance](#))
- + # [Armor](#)
- + #

Defense

“ Necrotic

Poison also deals Shadow damage.

Necrotic - Poison Mastery, Silent proc

Triggers: 35% chance per attack

Applies Poison.

Poison ticks also deal shadow damage type.

Changelog:

v1.0.8.4 - Item added to Wiki

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Aftermath - Shadowmarked Leggings



Shadowmarked Leggings

Type: Legs

- “ +# [Health](#)
- + # [Spell Power](#)
- + # [Shadow Mastery](#)
- + # Critical rating ([Crit Chance](#))
- + # [Armor](#)
- + # [Defense](#)

“ **Aftermath**

When Stun ends, the enemy is Dazed and takes +50% damage for a few turns.

Aftermath - **Shadow Mastery**,

Triggers: Passive: when Stun ends

When Stun expires or breaks, apply Dazed for 3 turns.

While Dazed, enemy takes + 68% damage.

Changelog:

v1.0.8.4 - Item added to Wiki

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Static - Stormborn Legguards



Stormborn Legguards

Type: Legs

- “ +# [Health](#)
- + # [Spell Power](#)
- + # [Lightning Mastery](#)
- + # Critical rating ([Crit Chance](#))
- + # [Armor](#)

+ # [Defense](#)

“ [Static](#)

Shock stacks ramp end-of-turn lightning ticks by 8% per proc.

Static - [Lightning Mastery](#), [Spell proc](#)

Triggers: 35% chance per attack

Applies Shock and ramps end-of-turn lightning ticks (+2.25% per proc).

Changelog:

v1.0.8.4 - Item added to Wiki

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