

Bloodlust - Sanguine Plate



Sanguine Plate

Type: Chest

- “ +# [Health](#)
- + # [Attack Power](#)
- + # [Bleed Mastery](#)
- + # Critical rating ([Crit Chance](#))
- + # [Armor](#)
- + # [Defense](#)

“ Bloodlust

Hits against Bleeding enemies grant temporary Attack power (scales with Attack Power).

Bloodlust - **Bleed mastery**, **Silet proc**

Triggers: 35% chance per attack

Hits vs Bleeding targets grant temporary Attack Power = 1.4% of current Attack Power (Cap 24% AP).

Changelog:

v1.0.8.4 - Item added to Wiki

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