

Hemorrhage - Blood Relic



Blood Relic

Type: Trinket

- “ +# [Attack Power](#)
- + # [Bleed Mastery](#)
- + # Critical rating ([Crit Chance](#))
- + # % [Crit Damage](#)

- “ [Hemorrhage](#)
Bleed damage can critically strike for greatly increased damage.

Hemorrhage - **Bleed Mastery**, **Silent proc**

Triggers: 35% chance per attack

Applies Bleed.

Bleed ticks can crit using your effective Crit Chance and Crit Damage (Hunt Focus/Precision included).

Changelog:

v1.0.8.4 - Item added to Wiki

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Revision #8

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