

Last Stand - Blood Shield



Blood Shield

Type: Off hand

- “ +# [Spell Power](#)
- + # [Holy Mastery](#)
- + # Critical rating ([Crit Chance](#))
- + # [Armor](#)
- + # [Defense](#)

- “ [Last Stand](#)
Lethal damage insted consumes all Barrier.

Last Stand - Holy Mastery,

Triggers: Passive: lethal damage

If a hit would kill you, it consumes all Barrier instead.
Requires Barrier remaining.

Changelog:

v1.0.8.4 - Item added to Wiki

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