

ARENA LP UPDATE

ARENA LP UPDATE (reload the app once to install)

Arena LP now scales with who you fight — your hidden MMR still drives matchmaking; only the LP you gain or lose changed.

What changed

- Beat someone around your rating → normal LP (~20 on an even match)
- Beat someone rated higher → bigger gains (up to +30)
- Beat someone much weaker → small gains (down to +5)
- Lose to someone much weaker → bigger LP loss (up to -30)
- Lose to someone much stronger → smaller loss
- Master, Grandmaster & Challenger now show LP on the leaderboard (e.g. 2,212 LP)

Revision #1

Created 2026-08-23 02:47:48 UTC by Tachykir

Updated 2026-08-23 02:48:00 UTC by Tachykir